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Which player are you? - The Sims edition

The Sims, a life simulation game series that is as varied in its players as it is popular, still has common player tropes that a lot of people laughably identify with. I would like to explore a “Which player are you?” or “What your Sims style says about you” theme for this video. Below are the ten categories with a brief explanation in the style of what the script would be like.

The Architect: Players who focus on building in the game. Whether it be houses or entire neighborhoods, they love to build from scratch and customize everything in their path. They can create totally realistic look alike buildings, or something new and out of this world.

The Character Creator: a player who spends their time creating sims and families. They love to make unique looking sims and could drag those customizing sliders around for hours. They plan their outfits for every occasion, change their hairstyles and makeup too and get their sims voices just right. These players love a celebrity look alike challenge as well.

The Murderer: A classic player who from the very first game, liked to build four walls and no door. This player likes to explore all the ways a sim can go and then some. The great cow plant, dying from laughter and even a botched space exploration have these players glued to their screens.

The Cheat: Plain and simple, these players are quick to motherlode or all needs max and play the easy way. No judgements here, you know who you are.

The Challenge Taker: These players love to test their patience and skill by taking on things like the 100 baby challenge, the asylum challenge or the living life to the max challenge. By setting self imposed parameters, these players love obstacles and showing off their accomplishments to others on forums.

The Family Focuser: These domestic players care about creating the perfect family and playing out their lineage for as long as they can. They put all of their time into building family relations, so it's heartbreaking when a sims family member dies, but don't worry. This player already has another sim with kids on the way so that their legacy can live on.

The Modder: Once you mod in The Sims, it's hard to go back. Mods can add new traits, game functions and more, creating a lot of depth and paths to explore. Modders like trying new add ons to change their game play. You could become a sorcerer, have sims murder each other, or create a new career of your choosing. You can have it all, just don't break the game.

The Custom Content Shopper : These players love browsing through custom content and could easily become The Architect or The Character Creator with all of the new clothing, objects or hairstyles they find. Browsing, although not actually in game, accounts for a lot of their gameplay time. Shopping is half the fun for these players.

The Expansion Pack Stacker: These players have it all. Every holiday pack, world pack and stuff pack is in their hands. They have so many directions they could go in it's overwhelming! They could follow a new career path in Get to Work, get a little r&r with the Spa Day pack or spice up their sims love life with the Romantic Garden pack.

The Supernaturalist: Ghosts, Vampires, Plant sims, Aliens and more. These players love the mysterious supernatural elements within The Sims and seek it out every chance they get. They will move their sim into Forgotten Hollow just so they can annoy Vlad into turning them, garden until they are literally green and become an astronaut in the hopes they'll have an alien baby, all in the same day.